

## Projects

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Wordle Clone – A C++/CLI clone of the popular guessing game of Wordle.

[https://github.com/shawnb00134/Wordle\\_Clone](https://github.com/shawnb00134/Wordle_Clone)

Beyond The Tabletop – A Java and Python clone of Hasbro’s D&D Beyond.

<https://github.com/shawnb00134/BeyondTheTabletop>

Galaga Clone – A simple C# recreation of the classic arcade game. A group project steaming from an earlier project using my code base.

[https://github.com/shawnb00134/Galaga\\_Clone](https://github.com/shawnb00134/Galaga_Clone)

Text Based Adventure – Java, A simplified text based adventure game as part of a group project and continuation of an earlier project using my code.

<https://github.com/shawnb00134/TextAdventureProject>

## Education

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### University of West Georgia

2026

Bachelor of Science in Computer Science – ABET Accredited

GPA 3.11

**Relevant Coursework:** Data Structures, Algorithms, OOP, Software Engineering I & II, Program Construction I & II, Linear Algebra, Intelligent Systems, Database Management, Systems Architecture

### Savannah College of Art and Design

2010

Masters of Arts in Interactive Design and Game Development

### Savannah College of Art and Design

2008

Bachelor of Fine Arts in Interactive Design and Game Development

**Relevant Coursework:** Modeling, Texturing, Lighting, Life Drawing, Game Design

## Technical Skill

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Languages: Java, C++, C#, HTML/CSS, Python, MySql

Technologies: JUnit, Git, ASP.net

## Work Experience

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### AutoZone

Sales Specialist

2025

### Publix Super Markets

Grocery Replenishment Specialist

2012 – 2025

- Replenish stock, monitor inventory, and organize shipments. Assist customers by answering questions and guiding them to products. Ensure food safety and keeping the store free of hazards.